

Exporting/Importing System Definitions

- Export
- Import

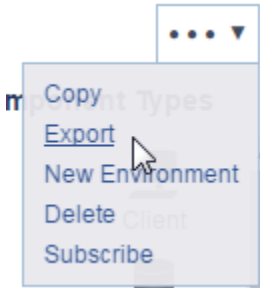
If you want to move a system (and associated environments) from one CTP installation to another, you can export it from the current installation, then import it into another.

The exported system definition will include everything needed to re-create it on an empty Virtualize server. It includes PVAs, PVNs, message proxies, JDBC controllers, and repository data sources referenced by the associated environments. It does not include user permissions or any .tsts used in health checks or SOAtest Test Executor components.

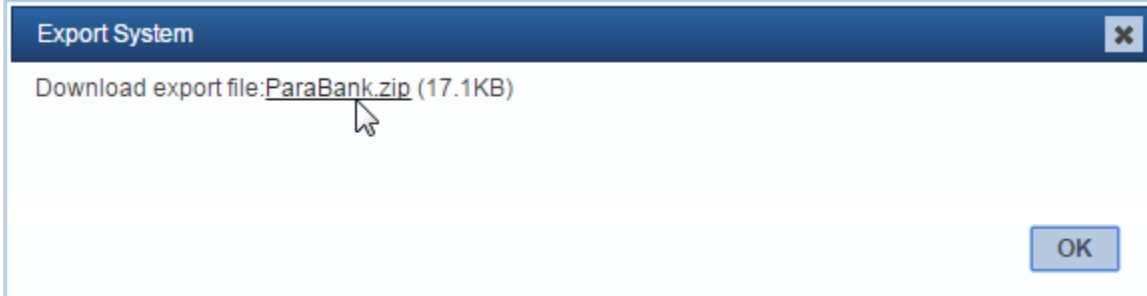
Export

To export a system definition:

1. With the system you want to export a) open in Edit mode and b) saved, choose **Export** from the page-level action menu.



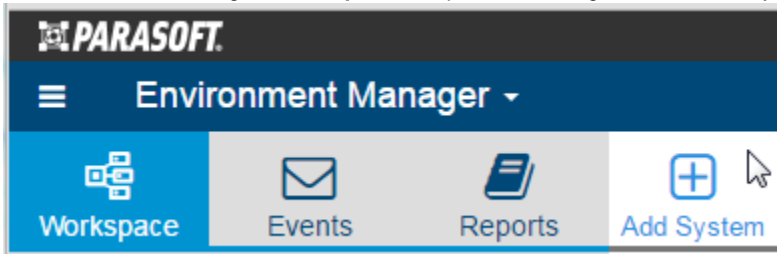
2. After the export file is built, click the link in the Export System dialog, then save the archive.



Import

To import a system definition:

1. With Environment Manager's **Workspace** tab open and nothing selected in the System tree, click the **Add System** toolbar button.



2. In the dialog that opens, select **Import a system from file**, then select the appropriate export file.

Create System

Create an empty system

Import a system from file

Browse No file selected

Cancel Import

3. Specify the target Virtualize server where you want the virtual assets and proxies associated with this system deployed, then click **Import**.

Create System

Create an empty system

Import a system from file

Browse ParaBank.zip

100%

Target server: CD

Cancel Import

Import with Data Repositories

If the system you are importing includes data repositories—and you want to import those repositories— specify how to connect to the Data Repository Server where you want the archived repositories imported.

Create System

- Create an empty system
- Import a system from file

[Browse](#)

CD.zip

100%

Target server:

CD

Repository Server:

autobuild7:2424

Host:

autobuild7

Port:

2424

Username:

admin

Password:

.....

Cancel

Import